A note before we begin: This tutorial was completed on the Playstation 5 version of the game. Playstation 5 controls were primarily used to speed up the writing progress. If using an Xbox controller, X = A, Square = X, Triangle = Y, Circle = B, R1 = RB, R2 = RT, L1 = LB, L2 = LT

First screen: ULA. Click on each of 3 individual sections. This is required to make the option to agree become active. So click, back out, go down, click, back out, go down, click, and back out, then you’ll be able to move again and click accept.

Next up, it asks you if you want to go to the tutorial or straight into the game, default is tutorial, which is the focus of this guide. Click.

Tutorial Guide:

Note: Hold X to advance screens in the tutorial.

Basic Offense:

Buttons: Light strike square, Heavy strike X, Grab is Circle

Light strikes for combos, heavy strikes for potential knockdowns, grapples are combos now. Pressing circle initiates a grapple, then Square or X performs a light or heavy grapple respectively, and pressing circle after initiating a grapple will perform an Irish Whip.

Tutorial step 1: 4 light attacks, 2 heavy attacks, 2 grapple moves

Combo Tutorial

All combos start with light attacks, then branch into heavy attacks and grabs. The final hit of a combo is called the ender, and does bonus damage.

Tutorial Step 2: Square Square Square for a light combo.

Square X X X for a heavy combo

Square square X Circle for a grab combo

Defense tutorial:

Hold triangle to block, will block light and heavy strikes but not grabs. R1 to dodge instead. Some superstars roll, others dodge.

Tutorial Step 3: Block 3 strikes by holding block, then dodge 3 attacks by using R1 plus left stick.

Reversal tutorial:

Tap triangle right before a move to perform a reversal. You can reverse most attacks, except after the first hit of a combo, or in a grab.

Tutorial Step 4: Reverse 3 attacks.

Breaker tutorial

Breakers are moves you can perform during an opponent’s combo to break out. This is done by guessing which attack button your opponent is going to use, and pressing the same one. Again, square for light, X for heavy, and circle for grab. This applies to grapples as well. Guessing whether your opponent will perform a light or heavy grapple will break that as well.

Tutorial Step 5: Break 2 combos by guessing your opponent’s input. Then, break 2 grapples.

Hud:

Important info, after not taking damage for a few seconds, your vitality will begin to recharge. When vitality is reduced to 0, you then take permanent damage, which will begin to reduce the amount of vitality that can be regenerated.

Body Damage: Moves deal damage to specific body parts. Limbs can take their own separate damage, and a superstar will be more likely to tap out if a submission is performed on an injured body part.

Special meter: Generates while you give and receive damage. Press R1 while on the ground to perform a defensive action. This spends one bar of your meter, but will get you up quickly and take your opponent down. Spend 2 bars for situational paybacks, R2 plus triangle. Unique moves that can only be used once per match. Finally, spend 3 bars for a powerful signature move. R2 plus square. If you successfully perform a signature, you immediately earn a finisher.

Finisher meter: When full, press R2 plus X to perform your finisher when in the right situation. Finisher meter is slowly built over time when performing offensive moves, but again, will be filled immediately if you perform a signature.

Tutorial Step 6: Build your signature meter, then press R2 plus square to perform, in this case, the 619, as you are playing as Rey Mysterio. Believe it or not, this game is super kind to you. The signature animation actually has Rey automatically grab the opponent and fling them into the corner for the 619. Also, this move is fluid, and the animation automatically puts Rey in position for his finishing move, so slam that R2 plus X to perform Rey’s over-the-apron finish, which I believe is called the West Coast Pop. Then, press the right thumbstick down for the pin.

Congratulations, you are now a Gulak Academy Graduate